Shaun White SNOWBOARDING

EVERYONE 10+

CONTENT RATED BY ESRB

UBISOFT

⚠WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®2 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation®2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION®2 FORMAT DISC:

- This disc is intended for use only with PlayStation®2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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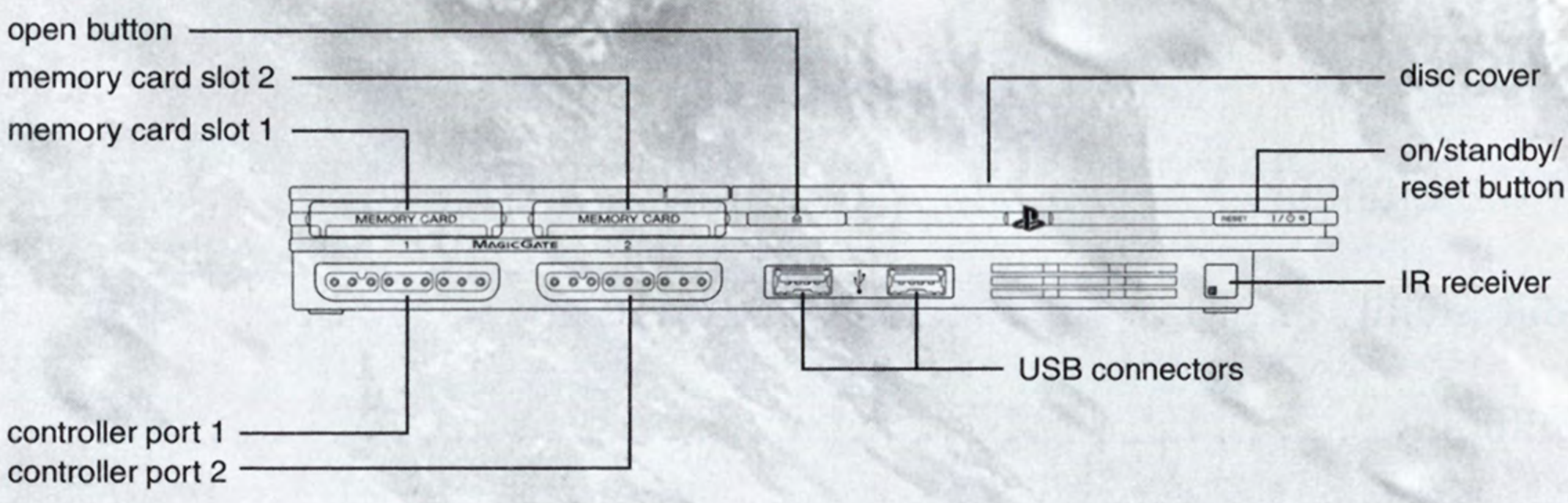
GETTING STARTED



Set up your PlayStation® 2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the Shaun White Snowboarding disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation® 2) into MEMORY CARD slot 1 of your PlayStation® 2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation® 2) containing previously saved games.

STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS

Basic Menu Controls

- Press the directional buttons to browse or cycle through the different options.
- Press the ⊗ button to select an option, go to the next screen, or change the current option.
- Within any submenu, press the △ button to return to the previous screen.

Gameplay Controls

These are the basic commands for the default controller configuration (controller setting 1).

BUTTON	GROUND	AIR	RAIL
DIRECTIONAL buttons Left analog stick	Up = Accelerate Left/Right = Move Down = Slow down	Up/Down = Flip Left/Right = Spin	Up/Down = Press Left/Right = Rotation
START button	Game Menu		
SELECT button	n/a	n/a	n/a
△	Tuck	Nose grab	n/a
○	n/a	Right side grab	n/a
✕	Jump	Tail grab	n/a
□	n/a	Left side grab	n/a
R2 button	Carve right	Right Hand grab	Balance right
L2 button	Carve left	Left Hand grab	Balance left
R2 button + L2 button	Heavy braking	Both Hands grab	n/a
R1 button	Activate focus		
L1 button	n/a		

Gameplay Screen:

HIT THE SLOPES!

The mountain taunts you. Way above treeline, wind howling, your mind races as you pick your line. You check your bindings, rise to your feet, inhale deeply, and hurl yourself off the cornice!

Push your boundaries and stretch your capabilities on the way to the ultimate slope, the untamed terrain of Chile. See the slope the way Shaun White sees it and hesitation fades. Once-fearsome obstacles become opportunities for adrenaline, as you speed, slide, carve, and trick your way to conquering the most challenging slopes in the world.

Create Your First Rider!

Pick your "You" before you go! Before playing, you'll need to create a Profile to store all your stuff!

Choose Your Rider

Pick one of three snowboarders available. This decision is purely aesthetic; your performance depends on your own skills and choices. There are many more riders to uncover, and you can change your look whenever you like!

Name Entry

What's your name? To change the player name you'd have to create a whole new Profile, losing everything you've already done, so choose carefully!

MAIN MENU

Quest

Follow your destiny, and conquer the mightiest mountains in the world!

Multiplayer

Go head to head with your buddies, or work together to tear up the slopes!

Manage Profile

Create Profile

Create a new Profile! Your profile stores your game progress and statistics.

Load Profile

Load one of the Player Profiles in memory.

View Rider

Edit your current rider's appearance, or view your records!

Options

Sound and Music

Adjust Sound Effect and Music volume, and manage your playlist.

Show Controls

Review the controls for a refresher!

Trick List

A handy reminder of how to execute Tricks.

Credits

See who done what.

GAMEPLAY

Only the masterful execution of four wildly different skills can conquer these slopes. As you gain skill, you unlock greater challenges and bigger mountains, until it all culminates in the ultimate challenge. Do you have what it takes?

Speed

Speed's just what it sounds like. Press the △ button to tuck, and go! The longer you stay in Speed State, the more points you accrue, but watch out – steering is harder when you're zooming down the mountain.

Trick

As you approach the lip of a kicker, press the ✕ button and release at the perfect moment to execute a big jump. Pressing one of the directional buttons or the analog stick at the same time spins you or flips you.

The L2 and R2 buttons correspond to your left and right hands, and the △, □, ○, and ✕ buttons correspond to locations on your board.

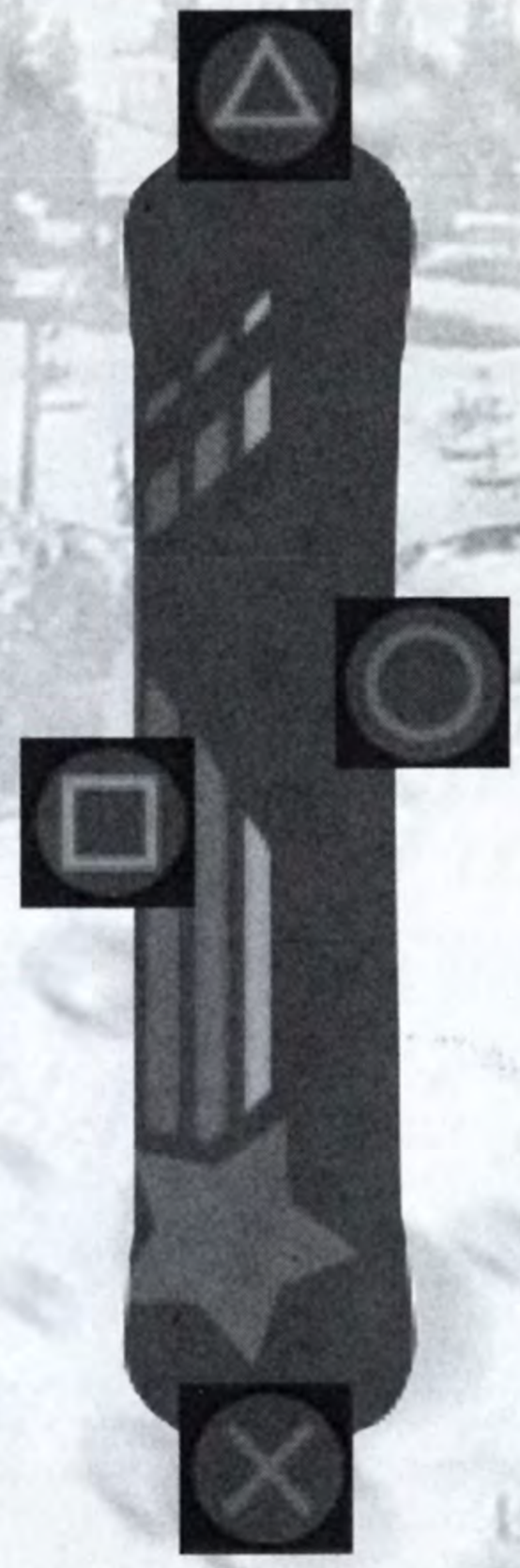
Make sure you give yourself enough time to land!

Air Trick List

Here's how to do each of the tricks. See how many you can perform and link together in a single jump for crazy points!

LEFT HAND GRABS	
Air Tricks	Input
Nose Grab	L2 button + △
Japan Air	L2 button + △ + ○
Mute	L2 button + ○
Taïpan	L2 button + ✕ + ○
Seat Belt	L2 button + ✕
Ginger	L2 button + ✕ + □
Stale Masky	L2 button + □
Method	L2 button + △ + □
Melon	L2 button

RIGHT HAND GRABS	
Air Tricks	Input
Crail	R2 button + △
Canadian Bacon	R2 button + △ + ○
Indy	R2 button + ○
Tuck Knee Indy	R2 button + ✕ + ○
Tail Grab	R2 button + ✕
Stale Fish	R2 button + ✕ + □
Roast Beef	R2 button + □
Nuclear	R2 button + △ + □
Chicken Salad	R2 button



BOTH HAND GRABS	
Air Tricks	Input
Double Nose Grab	L2 button + R2 button + △
Spaghetti	L2 button + R2 button + △ + ○
Gorilla	L2 button + R2 button + ○
Lip Kiss	L2 button + R2 button + ✕ + ○
Double Tail Grab	L2 button + R2 button + ✕
Tony's Leg	L2 button + R2 button + ✕ + □
Flying Squirrel	L2 button + R2 button + □
Rocket	L2 button + R2 button + △ + □
Truck Driver	L2 button + R2 button

Slide

Use the directional buttons or analog stick to rotate and execute the trick, and the L2 and R2 buttons to balance.

Slide Tricks List

Here's how to do each of the slide tricks. The more tricks you can perform during a slide, the better your score will be, so rotate on the rail, balance on your nose and tail, and see how many tricks you can fit in one slide! Careful, however: each trick makes it a little harder to balance.

Slide Tricks	**Rider Position**	**Input**
50/50	Parallel to rail	N/A
Nose Press	Parallel to rail	Press ⬆ button
Tail Press	Parallel to rail	Press ⬇ button
Rail Slide	Perpendicular to rail	N/A
Nose Slide	Perpendicular to rail	Press ⬆ button
Tail Slide	Perpendicular to rail	Press ⬇ button
Rotation	Any	Press ⬅ or ➡ button

Carve

Alternating the R2 button and L2 button sends you into deep, rhythmic turns. For that extra jolt of adrenaline (and extra points as well!) see how close you can get to the obstacles in your path as you carve! Hold a turn for too long, however, and you may take a tumble and lose it all!

Focus

As you ride, you immerse yourself more and more deeply into what you're doing, gaining Focus. Each time you change from one State into another, you gain a little bit of Focus.

Focus Power is a way for you to score higher on your actions by multiplying points. Triggering Focus is totally under your control – think tactically, and choose when to use it. **Each time that you level up all your skills, a new Focus Level becomes available!**

Changing from Speed to Slide back to Speed is fine, but change to each of the four Skills to maximize your Focus gain:

Once your Focus bar is full, you can activate it by pressing the R1 button. Activating your Focus bar increases your points for the duration it's active!

Pause Menu

Resume

This option returns you to gameplay.

Restart Slope

Restart your ride from the top and improve your most recent score.

Slope Info

Get a quick reminder of what you have to do on this ride.

Options

Sound: Adjust Sound Effect and Music volume.

Trick List: A little refresher on the tricks!

Note: The game automatically saves your preferences to your Profile as you return to the Main Menu.

Quit

Exit to the Main Menu.

The Trek to the Top

When you start the game, only the first slope on the first mountain is available. As you complete each objective, more of the mountain opens up. Then what do you do? Completing Slope Objectives, getting at least one star in each of the Specific Challenges, and collecting a Golden Crown allows you to progress and enter the next mountain.

Slope Objectives

Okay! When you start a new run, you may notice some empty bars in the top right corner. To complete the slope, your goal is to fill all those bars in one run.

At first, you may only need to fill one bar, like the Speed bar. As you progress, more than one objective has to be completed at once, so you need to strategize, pick your line, and show your versatility!

Specific Challenges

Specific Challenges are goals that are separate from the main Slope Objective, and vary wildly. Maybe you'll be asked to do tricks on a speed slope, maybe you'll just need to get to the bottom without falling once. Achieving one Star level on the Specific Challenge completes the next mountain requirement, and reaching two or even three stars unlocks new boards! You still need to buy a board with XP once it becomes available. You do not necessarily need to complete the slope objective and specific challenge in the same run.

Golden Crowns

There's a limited number of Golden Crowns on each slope. Collecting the number requested is one of the requirements to open up the next mountain! Collecting all of them unlocks little surprises as well, so it's always worth it!

Experience

With every run, you earn experience points, or XP. You earn a different kind of XP with each successful execution of a skill action. Speed actions earn Speed XP, Carve actions earn Carve XP, Slide actions earn Slide XP, and Trick actions earn Trick XP. You can use XP to upgrade your skills or buy boards.

Earning XP

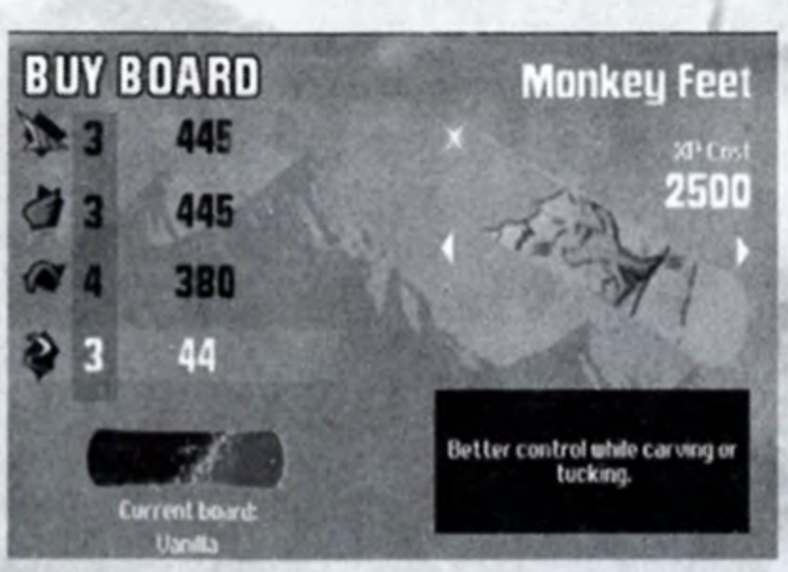
Every time you complete a run, you have the chance to earn XP. Even if you fail the slope objective, you can still earn XP. You can ride slopes to gain XP in different skills than the one called for in the main Objective. Therefore, it's always a good idea to finish your run, even if you don't think you'll make your goals.

Spending XP

There are two ways to use your XP. You can upgrade your skill, which is a permanent change but costs quite a lot, or you can buy an unlocked board. Buying a board is much less expensive, but it only gives the effect determined by the board, and only when the rider has that board equipped.

Upgrading Skills

Upgrading skills spends your XP on permanent level upgrades. Upgrading your level in a certain skill is expensive, but allows you to permanently ride faster, jump higher, balance better, or execute carve quicker. Go back and ride previously completed slopes after an upgrade to collect more XP or conquer challenges you couldn't quite reach before!



Buying Boards

Buying new boards is much less expensive, and can give a "quick fix" solution when you are having trouble reaching an objective. You unlock new boards by achieving two or three stars level during specific challenges, and you buy them using your XP in the different skills.

MULTIPLAYER

Starting a Multiplayer Game

First you select Multiplayer from the Main Menu. Than decide on the mode you want to play; Cooperative or Competitive.

Cooperative Mode

In Cooperative mode, two players work together to conquer the slope objectives. You and your friend can decide slope objectives, choosing from the slopes available.

Competitive Mode

Select your slope objectives, then play!

The winner is the one who wins more of the selected objectives. In other words, if there are three total slope objectives, you win two, and your friend wins one, you win. If you tie, the player with the highest overall points gained wins.

TIPS AND TRICKS

- Switch from skill to skill! Why just ride when you could be carving or tucked into a speed state? Every bit of XP helps, and it builds up your Focus Meter!
- Explore the mountain! You never know what you might find.
- Change your grabs during a jump; multiple tricks bring big points.
- In Speed and Carve modes, change skills or stop occasionally to save your points! Don't forget that falling down loses it all!
- It's worth finishing the run even if you miss your objective; you earn XP you can use to buy boards or upgrade your skills!

Register this game now and stay in the know!

It's simple: Go to www.ubireg.com and register your product, and you will receive a coupon code good for 10% off your next purchase at the Ubisoft online store. You can also get exclusive game updates, participate in surveys, and win cool prizes! Look for the details on www.ubi.com!

Thanks,
The Ubisoft Team

Shaun White Snowboarding

PROOF OF PURCHASE

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Before contacting Ubisoft's Technical Support Department, please first read through this manual. Also browse through our FAQ listings or search the support database at our website, **http://support.ubi.com.** Here you will find the most recently updated information since the game's release.

Whenever you contact the Technical Support Department, please include the following information or have it available if you are calling:

- Full product title
- Game console you are using

Support Over the Internet

This is the best way to find answers to common issues with our games. Our Frequently Asked Questions list is available 24 hours a day, 7 days a week and contains the most up-to-date Technical Support information available, including patches that can be downloaded free of charge. We update the Support pages on a daily basis, so please check here first for solutions to your problems: **http://support.ubi.com.**

Contact Us by Webmail

Due to high volumes of spam, viruses, and other non-support-related contacts, we no longer offer support via standard email. However, we do provide something better, webmail. By taking your questions directly through our website, we have completely eliminated all spam contacts. As a result, we are able to respond to your questions much more quickly than we could through standard email. To send us a webmail, simply log into our site at **http://support.ubi.com.**

From this site, you will be able to enter the Ubisoft Solution Center, where you can browse through our lists of Frequently Asked Questions (FAQ), search our database of known problems and solutions, and send in a request for personal assistance from a Technical Support representative by using the **Ask a Question** feature on the Frequently Asked Questions page. Most webmail contacts are responded to within two business days.

Contact Us by Phone

You can also contact us by phone by calling **(919) 460-9778** (for our customers in Quebec we provide French language support at (866) 824-6515). Please note that this number is for technical assistance only. No gameplay hints or tips are given over the Technical Support line. When calling our Technical Support line, please make sure you are in front of your gaming system and have all of the necessary information listed above at hand.

Be advised that our Technical Support representatives are available to help you **Monday through Friday from 9 am–9 pm Eastern Time** (French language support available from 7 am–4 pm EST).

While we do not charge for technical support, normal long distance charges apply. To avoid long distance charges, or to contact a support representative directly after these hours, please feel free to browse our Frequently Asked Questions lists or to send us a webmail. Webmail questions usually receive a response within two business days.

Contact Us by Standard Mail

If all else fails you can write to us at:

Ubisoft Technical Support • 3200 Gateway Centre Blvd. • Suite 100 • Morrisville, NC 27560

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Please contact a Ubisoft Technical Support Representative directly before sending your product to us. In many cases, a replacement is not the best solution. Our Support Representatives will help you determine if a replacement is necessary or available. You will need to first acquire an RMA (Return Materials Authorization) number to process your return or replacement. Without an RMA number from a support representative, your replacement request will not be processed.

IF WE DETERMINE A RETURN OR REPLACEMENT IS NECESSARY:

Within the 90-Day Warranty Period: Please return the product (media only) along with a copy of the original sales receipt, showing the date of purchase, a brief description of the difficulty you are experiencing including your name, address (no PO boxes), and phone number to the address below. If the product was damaged through misuse or accident (cracks, scratches), or if you do not have a dated sales receipt, then this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period.

After the 90-Day Warranty Period: Please return the product (media only) along with a check or money order for the amount corresponding to your product (see replacement fees below) made payable to Ubisoft, a brief description of the difficulty you are experiencing, including your name, address (no PO boxes), RMA number, and phone number to the address below.

REPLACEMENT FEES

Our most recent replacement fee schedule is available online. Please visit http://support.ubi.com for an updated price list.

WARRANTY ADDRESS AND CONTACT INFORMATION

Phone: 919-460-9778. Hours: 9am–9pm (EST), M–F

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PlayStation®2

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